Lower Bounds for Dynamic Algebraic Problems[1]

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We consider dynamic evaluation of algebraic functions (matrix multiplication, determinant, convolution, Fourier transform, etc.) in the model of Reif and Tate; i.e., if $f(x_1, \ldots, x_n) = (y_1, \ldots, y_m)$ is an algebraic problem, we consider serving online requests of the form "change input x_i to value v" or "what is the value of output y_i?" We present techniques for showing lower bounds on the worst case time complexity per operation for such problems. The first gives lower bounds in a wide range of rather powerful models (for instance, history dependent algebraic computation trees over any infinite subset of a field, the integer RAM, and the generalized real RAM model of Ben-Amram and Galil). Using this technique, we show optimal $\Omega(n)$ bounds for dynamic matrix–vector product, dynamic matrix multiplication, and dynamic discriminant and an $\Omega(\sqrt{n})$ lower bound for dynamic polynomial multiplication (convolution), providing a good match with Reif and Tate's $O(\sqrt{n \log n})$ upper bound. We also show linear lower bounds for dynamic determinant, matrix adjoint, and matrix inverse and an $\Omega(\sqrt{n})$ lower bound for the elementary symmetric functions. The second technique is the communication complexity technique of Miltersen, Nisan, Safra, and Wigderson which we apply to the setting of dynamic algebraic problems, obtaining similar lower bounds in the word RAM model. The third technique gives lower bounds in the weaker straight line program model. Using this technique, we show an $\Omega((\log n)^2 / \log \log n)$ lower bound for dynamic discrete Fourier transform. Technical ingredients of our techniques are the incompressibility technique of Ben-Amram and Galil and the lower bound for depth-two superconcentrators of Radhakrishnan and Ta-Shma. The incompressibility technique is extended to arithmetic computation in arbitrary fields.

1. INTRODUCTION

1.1. Setup

Reif and Tate [22] considered the following setup of *dynamic algebraic algorithms*. Let $f_1, \ldots, f_m$ be a system of n-variate polynomials over a commutative ring or rational functions over a field. We seek an algorithm that, when given an initial input vector $\mathbf{x} = (x_1, x_2, \ldots, x_n)$ to the system, does some preprocessing and then afterward is able to efficiently handle online requests of two forms: "$\mathrm{change}_k(v)$: Change x_k to the new value v" and "query_k: Return the value of output $f_k(\mathbf{x})$." Several natural concrete examples were given by Reif and Tate, including dynamic polynomial evaluation,

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dynamic matrix–vector multiplication, dynamic matrix–matrix multiplication, dynamic polynomial multiplication, and dynamic discrete Fourier transform. Reif and Tate provided two general techniques for the design of efficient dynamic algebraic algorithms. They also presented lower bounds and time–space trade-offs for several problems. Apart from Reif and Tate's work, we also meet dynamic algebraic problems in the literature on the **prefix sum** problem [2, 7–9, 13, 28], the specific case of $f_i(\mathbf{x}) = \sum_{j=1}^{i} x_i$ for $i = 1, \ldots, n$.

The aim of this paper is to present three techniques for showing lower bounds for dynamic algebraic problems. We use them to show lower bounds on the worst case time complexity per operation for several natural problems where Reif and Tate had no lower bounds or only lower bounds for the time–space trade-off.

1.2. Problems Considered

Given a commutative ring R, we look at the following systems of functions.

matrix–vector multiplication: $R^{n^2+n} \mapsto R^n$. The first n^2 components of the input are interpreted as an $n \times n$ matrix A, the last n components are interpreted as an n-vector $\mathbf{x}$, and $A\mathbf{x}$ is returned.

matrix multiplication: $R^{2n^2} \mapsto R^{n^2}$. The input is interpreted as two $n \times n$ matrices which are multiplied.

convolution: $R^{2n} \mapsto R^{2n-1}$. The input is interpreted as two n-vectors $\mathbf{x} = (x_0, \ldots, x_{n-1})$ and $\mathbf{y} = (y_0, \ldots, y_{n-1})$, whose convolution is returned. That is, the ith component of the output is $z_i = \sum_{j+k=i} x_j y_k$.

determinant: $R^{n^2} \mapsto R$. The input is interpreted as a matrix, whose determinant is returned.

matrix adjoint: $R^{n^2} \mapsto R^{n^2}$ is the function that maps an $n \times n$ matrix A into the corresponding adjoint matrix given by **matrix adjoint**$(A)_{ij} = (-1)^{i+j} \det(A_{ji})$, where A_{ji} denotes the $(n-1) \times (n-1)$ matrix resulting when deleting the jth row and the ith column from A.

If k is a field, **matrix inverse** $k^{n^2} \mapsto k^{n^2}$ is the partial function that maps a nonsingular $n \times n$ matrix A into the corresponding inverse matrix A^{-1}. Note that for a nonsingular matrix, **matrix inverse**$(A) = (\det A)^{-1} \cdot$ **matrix adjoint**(A).

discriminant: $R^n \mapsto R$: The discriminant of the polynomial for which the n inputs are roots is returned, i.e.,

$$\textbf{discriminant}(x_1, \ldots, x_n) = \prod_{i \neq j} (x_i - x_j).$$

symmetric: $R^n \mapsto R^n$. All n elementary symmetric polynomials of the inputs are computed, i.e., the jth component of the output is

$$y_j = \sum_{I \subseteq \{1,2,\ldots,n\}, |I|=j} \prod_{i \in I} x_i.$$

polynomial evaluation: $R^{n+2} \mapsto R$. A vector $(x, a_0, a_1, \ldots, a_n)$ is mapped to $a_0 + a_1 x + a_2 x^2 + \cdots + a_n x^n$.

Finally, the following problem is defined for any algebraically closed field k. Let ω be a primitive nth root of unity k, and let F be the $n \times n$ matrix $F = (\omega^{ij})_{i,j}$. The Discrete Fourier Transform **dft** : $k^n \mapsto k^n$, is the map $\mathbf{x} \to F\mathbf{x}$.

1.3. Models of Computation

A pivotal issue when considering lower bounds is the model of computation. For dynamic algebraic problems, this issue is quite subtle; models can vary according to *the algebraic domain* (reals, integers, finite fields, etc.), the *atomic operations allowed* (only arithmetic operations or more general operations), and the *possibility of influencing the control flow of the solution* (to what extent is the sequence of atomic operations performed allowed to depend on the previous history of the algorithm). We prove lower bounds in the following models of computation.

The straight line program model. This is the most basic model. The arithmetic straight line program (or arithmetic circuit) is the classical model for algebraic complexity. A program takes as input a number

of variables $x_1, x_2, \ldots, x_n$ and executes a sequence of instructions of the form $y_i \leftarrow y_j \circ y_k$, where $\circ \in \{+, -, *, /\}$, and y_j and y_k are either input variables, variables which appeared on the left-hand side of a previous instruction, or constants. The semantics of the instruction is that the expression on the right-hand side is evaluated and the value is assigned to the variable on the left-hand side. Some subset of the variables that appear on the left-hand side of the instructions is specified as output variables.

In the usual nondynamic setting, the straight line program just computes a function from the input variables to the output variables in the obvious way. To adopt the model to dynamic problems, such as dynamic evaluation of a function $f : R^n \to R^m$, we assign a straight line program to *each* of the operations $\mathrm{change}_1, \ldots, \mathrm{change}_n, \mathrm{query}_1, \ldots, \mathrm{query}_m$. The programs corresponding to the change operations take a single input x and have no output variable while the programs corresponding to the query operations have no input variables but one output variable. The semantics of executing the program is as in the classical setting, except that variables assigned a value by a program are allowed to persist after the program has finished executing and other programs from the family are allowed to read such variables. Thus, the right-hand side of the instructions may contain variables which were not assigned a value in the present program. Such variables are called *memory variables*. The memory variables together hold the state of the system between operations. To make sure the computation will be well defined, we assign, to each variable which appears somewhere in one of the programs, an initial value it will hold before the first operation is carried out. We do not assign a program to the initialization/preprocessing operation: We find it more convenient to assume that we always initialize to some specific vector (say, $(0, 0, 0, \ldots, 0)$). Then, the complexity of a solution is the length of the longest program in the solution.

History dependent algebraic computation trees. In the straight line program model, it is not possible for the algorithm to modify the sequence of atomic operations performed. In the history dependent algebraic computation tree model, we allow the algorithm to control the sequence in a strong way. First, instead of assigning straight line programs to operations, we assign *algebraic computation trees* as defined, e.g., by [4, p. 113], but with the following modifications: As branching nodes, we do not just allow $<$-comparison (which only makes sense for certain fields); instead we allow branching according to *arbitrary* predicates of finite arity. Also, to each operation (such as change_{12}) we assign not one, but *several* (in fact infinitely many) algebraic computation trees: One for each *history*, where a history is every bit of discrete information the system has obtained so far; namely, the sequence of input variables that were changed and output variables that were queried and the result of every branching test made so far during the execution of the operations performed. When we execute an operation, we find the tree corresponding to the current history and execute that. The complexity of a solution is the depth of its deepest tree.

Random access machine models. A very general way of defining random access machine (RAM) models is outlined by Ben-Amram and Galil [3]. Here, we will only give an informal discussion. A RAM has an infinite number of registers, indexed by the integers. It also has a finite number of CPU-registers with proper names. Each register contains an element of the domain of computation: if we consider computation over the reals, each register contains a real; if we consider computation over the integers, each register contains an integer. In any case, it is convenient if the integers (or at least a sufficiently large subset of the integers) are a subset of the domain of interest; this makes *indirect addressing* possible, an important feature of the RAM. The machine operates on the memory using a finite program containing the following kinds of instructions: direct and indirect reads and writes, conditional jumps, and a finite number of atomic computational instructions operating on the CPU-registers. Each instruction is executed at unit cost. When the domain of the registers is the set of integers and the atomic operations are $+, -, *$, we get the *integer RAM*. Another model of interest is the *generalized real RAM* [3]. Here, the registers contain arbitrary reals and as atomic operations we allow any set of functions $\mathbf{R}^c \mapsto \mathbf{R}$ for a constant c, with the property that for some countable closed set $C \subset \mathbf{R}^c$, each function is continuous in $\mathbf{R}^c \setminus C$.

The *word RAM* [10–12] has a somewhat different flavor from the integer RAM and the real RAM. The integer RAM can be considered unreasonably powerful, since it can handle arbitrary integers with unit cost. Then again, the user can give it any sequence of n integers as input and measure the complexity of the computation as a function of n. The word RAM is the result of relaxing the power of both parties, the algorithm and the user. The word RAM does computation on words, i.e., integers in $\{0, 1, \ldots, 2^w - 1\}$ for some parameter w, intuitively determined at compile-time. The RAM has registers indexed by

$\{0, 1, \ldots, 2^w - 1\}$; in particular, we assume $w \geq \log n$, so that the input can be given in registers and read. The RAM can operate on words using a number of unit cost operations including addition, subtraction, multiplication, integer division, bitwise Boolean operations, and left and right shifts. The algorithm should be correct for any value of $w \geq \log n$, but n, the number of words in the problem, should be the only variable appearing in the time bound. The word RAM has been extensively studied as a model for sorting and searching. For instance, Andersson *et al.* [1] show that sorting n words can be done in time $O(n \log\log n)$ on a word RAM. The survey of Hagerup [12] gives a good overview of these results. When considered as a model for dynamic algebraic problems, the word RAM is appropriate when the function in question is a constant degree polynomial over the integers. This ensures that when the input is a sequence of single words, i.e., integers in $\{0, 1, \ldots, 2^w - 1\}$, the output can be given in a constant number of words; i.e., we can at least *write* the output with unit cost. For instance, dynamic matrix multiplication makes good sense in the word RAM model while we will not consider dynamic determinant in this model.

1.4. Our Results

We present three techniques for proving lower bounds for dynamic algebraic problems. The first technique is very robust. In particular, it holds under a wide range of assumptions about the algebraic domain and the operations allowed and even if the algorithm is allowed to control the flow of computation in strong ways. The technique is closely related to the *incompressibility* technique of Ben-Amram and Galil [3]. The second technique holds only for the word RAM model (where the first technique fails). It is a modest extension of communication complexity techniques of Miltersen *et al.* [19]. With the first and second technique we show

THEOREM 1.1. *Any solution to dynamic* **matrix–vector multiplication**, **matrix multiplication**, **matrix adjoint**, **matrix inverse**, **determinant**, **polynomial evaluation**, *or* **discriminant** *has worst case complexity* $\Omega(n)$ *per operation and any solution to dynamic* **convolution** or **symmetric** *has worst case complexity* $\Omega(\sqrt{n})$ *per operation, in the following models of computation:*

- *Straight line programs over any fixed finite field* (*except for* **polynomial evaluation**, **discriminant**, *and* **symmetric**), *with the allowed set of* change*-arguments being the field itself.*
- *History dependent algebraic computation trees over any infinite field, with the allowed set of* change*-arguments being any infinite subset of the field.*
- *The integer RAM* (*except for* **matrix inverse**), *with the allowed set of* change*-arguments being any infinite subset of the integers, and the generalized real RAM, with the allowed set of* change*-arguments being the reals.*
- *The word RAM* (*except for* **matrix adjoint**, **matrix inverse**, **determinant**, **discriminant**, **polynomial evaluation**, *and* **symmetric**), *with the allowed set of* change*-arguments being the set of words.*

Note that the parameter n in the above theorem does *not* always refer to the number of input variables: For instance, dynamic matrix multiplication has n^2 input variables.

We should note that the lower bound for dynamic **polynomial evaluation** was also proved by Reif and Tate, though not for as wide a range of models as above. Reif and Tate present lower bounds for a number of other problems by reductions from **polynomial evaluation**; we can apply the same reductions to get the lower bounds in the wider range of models.

We should also note that for certain models and certain of the above problems, there is an easier way of showing the same lower bound. For instance, we can show a lower bound for dynamic **matrix–vector multiplication** over the reals using arithmetic operations as follows: It is well known [26, 27] that $n \times n$ matrices A over the reals exist so that computing $\mathbf{x} \to A\mathbf{x}$ requires $\Omega(n^2)$ arithmetic operations. Now, given an alleged dynamic algorithm for dynamic **matrix–vector multiplication** with complexity $o(n)$ per operation, we can initialize the matrix input to this matrix. Then, we can evaluate $A\mathbf{x}$ for any given $\mathbf{x}$ using n change and n query operations, i.e., a total of $o(n^2)$ arithmetic operations, a contradiction. The same technique was, in fact, used by Reif and Tate to show the lower bounds of their paper (using the fact that explicit hard polynomials exist, rather than the fact that explicit hard matrices exist). However, this argument does not seem to generalize to show, for instance, the linear lower bound for straight line

programs over a finite field (where matrices requiring $\Omega(n^2)$ arithmetic operations do not exist [23]), nor to show any lower bound for the generalized real RAM or the word RAM. Also, our technique applies to a wider variety of problems in a uniform way.

Our third technique is more fragile. It only works in the model of history *in*dependent straight line programs. A technical ingredient of the technique is the lower bound for depth-2 superconcentrators by Radhakrishnan and Ta-Shma [21]. With the third technique we show

THEOREM 1.2. *Any solution to dynamic* **dft** *in the straight line program model over an algebraically closed field of characteristic* 0 *has worst case complexity* $\Omega((\log n)^2/\log\log n)$ *per operation.*

1.5. Optimality (and Otherwise) of Results

The lower bounds for **matrix–vector multiplication** and **matrix multiplication** are tight, as there are straightforward linear upper bounds. The lower bound for **discriminant** is also tight, as there is a linear upper bound for any infinite field (see Theorem 1.3) and a straightforward constant upper bound for any finite domain in the straight line program model. Interestingly, the linear upper bound does not seem to be implementable in the straight line program model. The lower bound for **convolution** has a fairly good match in the $O(\sqrt{n \log n})$ upper bound of Reif and Tate [22] for the same problem. The upper and lower bounds for **determinant**, **matrix adjoint**, **matrix inverse**, and **symmetric** are not tight, as we do not know any solution for **determinant**, **matrix adjoint**, and **matrix inverse** better than evaluating queries from scratch, and we do not know any better upper bound for dynamic **symmetric** than a (not quite obvious) $O(n)$ upper bound (see Theorem 1.4).

Reif and Tate show an $O(\sqrt{n})$ upper bound for dynamic **dft** which is valid in the straight line program model. This leaves a rather large gap between upper and lower bounds. Our third technique is inherently unable to show better lower bounds than a constant times $(\log n)^2/\log\log n$, this quantity being the average number of edges per input/output vertex in an optimal depth-2 superconcentrator.

THEOREM 1.3. *There is a history dependent computation tree solution of complexity* $O(n)$ *for dynamic evaluation of* ***discriminant****. The solution works over any field.*

Proof. The solution maintains memory variables $x_1, x_2, \ldots, x_n$, representing all the current inputs. We also maintain variables $v_1, \ldots, v_n$ with the following invariant: If we let l be the number of *distinct* input values then $v_1, v_2, \ldots, v_l$ hold these values in some order. Finally, we maintain a memory variable holding the (nonzero) discriminant of the distinct values: $D = \prod_{i \neq j}(v_i - v_j)$.

We also want to maintain the numbers $l, n_1, n_2, \ldots, n_l$ where n_i is the number of occurrences of v_i in $\{x_1, \ldots, x_n\}$. In the framework of a history dependent computation tree (which only allows variables taking value in the field and not integer variables), these numbers can be maintained implicitly by ensuring that their current value can be deduced from the answers to the comparisons made so far. In our pseudocode, we maintain the information explicitly in the set $L = \{[v_1, n_1], \ldots, [v_l, n_l]\}$—the translation to history dependent computation trees is straightforward.

With this representation query is implemented as follows: if all n_i's are 1, we return D; otherwise, we return 0. For change, we must update $v_1, v_2, \ldots$ (explicitly) and $l, n_1, n_2, \ldots$ (implicitly), which is easily done in linear time:

ALGORITHM 1 (Computation tree solution for **discriminant**).

change$_i(v)$:
  assume $x_i = v_k$ for $[v_k, n_k] \in L$;
  if $n_k > 1$ **then** $n_k := n_k - 1$
    else $D := D/\prod_{j \neq k}(-1)(v_j - v_k)^2$; $L := L \setminus \{[v_k, 1]\}$;
  if $v = v_l$ for some $[v_l, n_l] \in L$ **then** $n_l := n_l + 1$
    else $D := D \cdot \prod_j (-1)(v_j - v)^2$; $L := L \cup \{[v, 1]\}$;
  $x_i := v$;

■

THEOREM 1.4. *There is a straight line program solution of complexity* $O(n)$ *for* **symmetric***. The solution works over any commutative ring.*

TABLE I

Upper and Lower Bounds for Dynamic Algebraic Problems

	C Comp. tree	***Z*** word RAM
Matrix–vector multiplication	$\Theta(n)$	$\Theta(n)$
Matrix multiplication	$\Theta(n)$	$\Theta(n)$
Convolution	$\Omega(\sqrt{n})$ $O(\sqrt{n \log n})$	$\Omega(\sqrt{n})$ $O(\sqrt{n \log n})$
Polynomial evaluation	$\Theta(n)$	—
Discriminant	$\Theta(n)$	—
Symmetric	$\Omega(\sqrt{n})$ $O(n)$	—
Matrix adjoint	$\Omega(n)$ $O(n^\omega)$	—
Matrix inverse	$\Omega(n)$ $O(n^\omega)$	—
Determinant	$\Omega(n)$ $O(n^\omega)$	—

Proof. All the current inputs $x_1, \ldots, x_n$ and corresponding outputs $y_1, \ldots, y_n$ are maintained. This makes the straight line program for query_i trivial; it needs only return y_i. For the implementation of change, we observe that for any i, k, we have that $y_k = x_i z_{k-1,i} + z_{ki}$, where z_{ki} does not depend on x_i, which makes the following solution valid:

ALGORITHM 2 (Straight line solution for **symmetric**).

$\mathrm{change}_i(v)$:
  $z_0 := 1$;
  for $k = 1 \ldots n$ **do** $z_k := y_k - x_i z_{k-1}$; $y_k := z_k + v z_{k-1}$;
  $x_i := v$;

■

Tables 1 and 2 contain a summary of the results in this paper and related earlier results, in particular, the upper bounds for **convolution** and **dft** [22]. The summary is restricted to a single model representing each lower bound proof technique, viz. history dependent algebraic computation trees (over the complex numbers), the word RAM (over the integers), and straight line programs (over the complex numbers).

1.6. Open Problems

We point out the following problems as being particularly interesting:

- The upper and lower bounds for dynamic convolution in the history dependent computation tree model differ by a factor of $\sqrt{\log n}$. Can this gap be closed?
- The lower bound for dynamic DFT only works in the straight line program model. Can it be extended to a less restrictive model?
- The lower and upper bounds for dynamic DFT in the straight line program model differ by an exponential gap. Can this gap be narrowed?

1.7. Organization of Paper

In Section 2, we present our first technique as it applies to the case of history dependent algebraic computation trees and then show how to generalize it to straight line programs over a finite field, the

TABLE II

Upper and Lower Bound for Discrete Fourier Transform

	C Straight-line prog.
dft	$\Omega(\log^2 n / \log\log n)$ $O(\sqrt{n})$

integer RAM, and the generalized real RAM. The lower bounds for the word RAM are presented in Section 3. In Section 4, we present the technique based on superconcentrators and its application to **dft**.

2. INCOMPRESSIBILITY BASED LOWER BOUNDS

Our technique is essentially based on the following incompressibility statement: If k is an algebraically closed field, a rational map $k^n \mapsto k^{n-1}$ cannot be injective. Thus, it is closely related to the technique of Ben-Amram and Galil, who applied incompressibility in various domains to show a gap between the power of random access machines and the power of pointer machines [3].

First, a technical lemma stating a generalization of the above fact. Let k be an algebraically closed field. Recall that an algebraic subset $W \subset k^n$ is an intersection of sets of the form $\{\mathbf{x} \in k^n | p(\mathbf{x}) = 0\}$, where p is a nontrivial multivariate polynomial.

LEMMA 2.1. *Let k be an algebraically closed field. Let W be an algebraic subset of k^m and let $\phi = (f_1/g_1, \ldots, f_n/g_n) : k^m \setminus W \mapsto k^n$ be a rational map where $f_i, g_i \in k[x_1, \ldots, x_m]$ for $i = 1, \ldots, n$. Assume that there exists $\mathbf{y} \in k^n$ such that $\phi^{-1}(\mathbf{y})$ is nonempty and finite. Then $m \leq n$.*

Proof. *1. Reduction.* We can assume that $\mathbf{y} = (0, \ldots, 0)$.

Otherwise let $\mathbf{y} = (y_1, \ldots, y_n)$ and replace $(f_1/g_1, \ldots, f_n/g_n)$ with $(f_1/g_1 - y_1, \ldots, f_n/g_n - y_n)$.

2. Reduction. We can assume that W is the set of common zeroes of $g_1, \ldots, g_n$.

Otherwise let $\mathbf{x} \in \phi^{-1}(\mathbf{y}) \setminus W$ and choose a polynomial g that vanishes on W with $g(\mathbf{x}) \neq 0$. Consider the rational function

$$\tilde{\phi} = \left(\frac{f_1 g}{g_1 g}, \ldots, \frac{f_n g}{g_n g}\right) : k^m \setminus Z(g) \mapsto k^n,$$

where $Z(g)$ is the zeroes of g. As $\mathbf{x} \in \tilde{\phi}^{-1}(\mathbf{y}) \subseteq \phi^{-1}(\mathbf{y})$ it is enough to prove the claim for $\tilde{\phi}$.

3. Reduction. We can assume that W is the empty set, and ϕ is a polynomial function.

Otherwise, we assume that $\mathbf{y} = (0, \ldots, 0)$ and that W is the set of common zeroes of $g_1, \ldots, g_n$. Consider the polynomial function

$$\tilde{\phi} = (f_1, \ldots, f_n, x_{m+1} \cdot g_1 \cdot \ldots \cdot g_n - 1) : k^{m+1} \mapsto k^{n+1}.$$

The fiber $\tilde{\phi}^{-1}(0, \ldots, 0)$ consists of the tuples $(x_1, \ldots, x_m, x_{m+1})$ such that $\phi(x_1, \ldots, x_m) = (0, \ldots, 0)$ and such that $x_{m+1} = g_1(x_1, \ldots, x_m)^{-1} \cdot \ldots \cdot g_n(x_1, \ldots, x_m)^{-1}$ which by assumptions on ϕ is nonempty and finite. Therefore it is enough to prove the claim for polynomial functions with $\mathbf{y} = (0, \ldots, 0)$ which follows from Lemma 2.2 ■

LEMMA 2.2. *Let k be an algebraically closed field. Assume that the set of common zeroes of $f_i \in k[x_1, \ldots, x_m]$ for $i = 1, \ldots, n$ is nonempty and finite. Then $m \leq n$.*

Proof. Let X be the set of common zeroes and consider $A(X)$, the coordinate ring of polynomial functions on X. By finiteness of X we conclude that

$$A(X) = \prod_{P \in X} A(P) = \prod_{P \in X} k$$

is a finite dimensional vector space over k. The ideal $\mathcal{M}_{\acute{P}} = \prod_{P \in X \wedge P \neq \acute{P}} A(P)$ is a maximal ideal for all $\acute{P} \in X$.

Let $\mathcal{P}$ be a prime ideal in $A(X)$; then $\mathcal{P} = \mathcal{M}_{\acute{P}}$ for some $\acute{P} \in X$. Otherwise we obtain a contradiction by choosing for each $P \in X$ a $h_P \in \mathcal{M}_P \setminus \mathcal{P}$ and considering $0 = \prod_{P \in X} h_P \notin \mathcal{P}$.

As k is algebraically closed, Hilbert's Nullstellensatz (cf. [5, Theorem 1.6]) gives that

$$A(X) = k[x_1, \ldots, x_m]/\mathrm{Rad}(f_1, \ldots, f_n)$$

where $\mathrm{Rad}(f_1, \ldots, f_n)$ is the radical ideal of $(f_1, \ldots, f_n)$.

A minimal prime ideal of $(f_1, \ldots, f_n)$ in $k[x_1, \ldots, x_m]$ is also a minimal prime ideal of $\mathrm{Rad}(f_1, \ldots, f_n)$ and from above a maximal ideal in $k[x_1, \ldots, x_m]$. According to Krull's principal ideal theorem (cf. [5, Theorem 10.2]) we have that $m = \dim k[x_1, \ldots, x_m] \leq n$. ■

Remark. Lemma 2.2 can also be seen as a consequence of Theorem 7 in [25, Chap. I, Sect. 6].

We shall also need the following version of the well-known Schwartz–Zippel lemma.

LEMMA 2.3. *Let k be a field. Let $T \subset k$ be finite. If a multivariate polynomial $q \in k[x_1, \ldots, x_n]$ of total degree $\deg q \leq |T|$ is not the zero polynomial, then $q(\mathbf{a}) = 0$ for at most a fraction $\deg q/|T|$ of all the n-tuples $\mathbf{a} \in T^n$.*

Proof. The statement is adapted from a paper by Schwartz [24]. ■

DEFINITION 2.1. Let k be a field.

(i) Let B be an arbitrary set. A function $f : k^n \mapsto B$ is *quasi-injective* if there is a proper algebraic subset $W \subset k^n$ such that $f^{-1}(f(\mathbf{a}))$ is finite for all $\mathbf{a} \in k^n \setminus W$.

(ii) Let $f : k^n \mapsto k^m$ be a function. Let $X = \{x_1, \ldots, x_n\}$ be the set of inputs. Let $X_1 \subset X$ of size l. Permute the variables of f so that the variables of X_1 are first, and view f as a function $f : (k^l \times k^{n-l}) \mapsto k^m$. f is said to specialize *quasi-injectively (injectively)* to X_1 if the function $F : k^{n-l} \mapsto (k^l \mapsto k^m)$ is quasi-injective (injective), where F maps $\mathbf{a} \in k^{n-l}$ into $f_{\mathbf{a}}$, the function arising from specializing f to the constant vector $\mathbf{a}$ on the input set $X \setminus X_1$.

Remark. F being quasi-injective means that for almost all $\mathbf{a}$ there are only finitely many $\mathbf{b}$ such that $f_{\mathbf{a}}$ and $f_{\mathbf{b}}$ are identical functions. An example of a function specializing injectively is **matrix–vector multiplication**: Different matrices over a field represent different linear maps. Thus, **matrix–vector multiplication** specializes injectively to the n variables representing the vector part of the input.

LEMMA 2.4. *Let k be a field. Let $0 \leq l \leq n$ and let W be a proper algebraic subset of $k^n = k^l \times k^{n-l}$. There exists a proper algebraic subset $W_1 \subset k^{n-l}$ such that for all $\mathbf{a} \in k^{n-l} \setminus W_1$, we can find a proper algebraic subset $W_{\mathbf{a}} \subset k^l$ such that*

$$W \subseteq \{(\mathbf{x}, \mathbf{a}) \in k^l \times k^{n-l} \mid \mathbf{a} \in W_1 \text{ or } \mathbf{x} \in W_{\mathbf{a}}\}.$$

Proof. For technical simplicity, assume that W is defined by a single multivariate polynomial g that may be interpreted as a polynomial in variables $x_1, \ldots, x_l$ with coefficients in $k[x_{l+1}, \ldots, x_n]$. Let $W_1 \subset k^{n-l}$ be the algebraic set determined by the (nontrivial) coefficient polynomials. Define $W_{\mathbf{a}} \in k^l$ as the algebraic set defined by the polynomial $g_{\mathbf{a}} \in k[x_1, \ldots, x_l]$ arising from substituting $\mathbf{a}$ for the variables $x_{l+1}, \ldots, x_n$ in g. The claim of the lemma follows. ■

THEOREM 2.1. *Let k be an algebraically closed field. Let the polynomial function $f : k^n \mapsto k^m$ specialize quasi-injectively to some set X_1 of size l. Then any history dependent algebraic computation tree solution for dynamic evaluation of f has complexity at least $(n - l)/(2l + 2m)$.*

Proof. (After permutation of indices) we may assume $X_1 = \{x_1, \ldots, x_l\}$. Let a family of algebraic computation trees solving dynamic evaluation of f be given, and let the max depth of any computation tree representing a change or query be d.

Consider the specific off-line solution $P = P_1; P_2$ for f that arises from using $\mathrm{change}/\mathrm{query}$-operations in the following order:

$$P_1 : \mathrm{change}_{l+1}(z_1); \cdots; \mathrm{change}_n(z_{n-l})$$

$$P_2 : \mathrm{change}_1(x_1); \cdots; \mathrm{change}_l(x_l);\ y_1 := \mathrm{query}_1; \cdots; y_m := \mathrm{query}_m.$$

From the algebraic computation tree $P = P_1; P_2$, we are going to construct a straight line program $Q = Q_1; Q_2$ that computes f when inputs, i.e., arguments $(x_1, \ldots, x_l, z_1, \ldots, z_{n-l})$ to change-operations, are restricted to be tuples in $k^n \setminus W$, where W is a proper algebraic subset of k^n which will be defined later. Let L be the number of leaves in the computation tree P. Let $D = 2^{d(n+m)}$; i.e., D is an upper bound on the degree of any polynomial/rational function occurring in any intermediate result in P. Let $T \subset k$ be a finite subset of k satisfying that $|T| > L(D + \deg f)$, where $\deg(f_1, f_2, \ldots, f_m) = \max_i(\deg(f_i))$. Divide the

elements of T^n in L classes $C_1, \ldots, C_L$ such that any n-tuple $\mathbf{a} \in C_i$ when given as argument to change operations will make the computation of P follow the path to leaf number i. Clearly, some C_i must have size at least $|T|^n/L$, and without loss of generality assume that $|C_1| \geq |T|^n/L$. Let $Q = Q_1; Q_2$ be the straight line program arising from the computation path induced by C_1 with all branching tests removed. Then Q computes $\tilde{f} : C_1 \mapsto k^m$ for some rational function $\tilde{f} = (p_1/q_1, \ldots, p_m/q_m)$ that is defined on all of C_1 and since none of the q_i's are the zero-polynomial, Q can be extended to be defined on all of k^n except for a proper algebraic subset W defined by $q_1, \ldots, q_m$. $\tilde{f}$ is identical to the polynomial function f for the restricted input set C_1, and $|C_1|$ is large enough to use Lemma 2.3 to prove that f is functionally identical to $\tilde{f}$, whenever no division by zero occurs,

$$|C_1| \geq \frac{1}{L} \cdot |T|^n > \frac{D + \deg f}{|T|} \cdot |T|^n \geq \frac{\max_i \deg(p_i - f_i q_i)}{|T|} \cdot |T|^n,$$

where $\tilde{f} = (p_1/q_1, \ldots, p_m/q_m)$ and $f = (f_1, \ldots, f_m)$. By Lemma 2.3 it follows that Q does compute the polynomial function f for inputs restricted to $k^n \setminus W$.

By Lemma 2.4 there exists a proper algebraic subset $W_1 \subset k^{n-l}$ such that for all $\mathbf{a} \in k^{n-l} \setminus W_1$, we can find a proper algebraic subset $W_{\mathbf{a}} \subset k^l$ such that the straight line program $Q = Q_1; Q_2$ will compute $f(\mathbf{x}, \mathbf{a})$ correctly for all $\mathbf{a} \in k^{n-l} \setminus W_1$, and $\mathbf{x} \in k^l \setminus W_{\mathbf{a}}$.

For given $(n-l)$-tuple $\mathbf{a} \in k^{n-l} \setminus W_1$, we may specialize the inputs of Q_1 to $\mathbf{a}$, resulting in program $Q_{\mathbf{a}}$ such that $Q_{\mathbf{a}}; Q_2$ computes the polynomial function $f_{\mathbf{a}}$ restricted to $k^l \setminus W_{\mathbf{a}}$ (notation $f_{\mathbf{a}}$ is borrowed from Definition 2.1).

Let V denote the set of memory variables read by the program Q_2. By assumption $|V| \leq 2(l+m)d$.

Let $\mathbf{v}$ denote the values of the variables V after the execution of $Q_{\mathbf{a}}$ but before the execution of Q_2. Clearly, $\mathbf{v}$ is a rational function of $\mathbf{a}$. Let $g : (k^{n-l} \setminus W_1) \mapsto k^{|V|}$ denote this function.

Let $f_{\mathbf{v}}$ denote the rational function (from $X_1 = \{x_1, \ldots, x_l\}$ to $Y = \{y_1, \ldots, y_m\}$) computed by program Q_2. Similarly, $f_{\mathbf{v}}$ is a function of $\mathbf{v}$. Let $h : \text{codomain}(g) \mapsto (k^l \mapsto k^m)$ denote this function.

Using the terminology of Definition 2.1, $F = h \circ g$ is the quasi-injective function that exists by the assumption that f specializes quasi-injectively to X_1. If F is quasi-injective, then g must be quasi-injective too, and by Lemma 2.1 this is only possible for $|V| \geq n - l$.

Combining the two inequalities for $|V|$, we get $n - l \leq |V| \leq 2(l+m)d$; i.e., $d \geq (n-l)/(2l+2m)$. ■

Theorem 2.1 can be used to show lower bounds for a setting where the computation is over an algebraically closed field and arguments to change-operations are arbitrary elements thereof. We now give a generalization of Theorem 2.1 needed to get the lower bounds claimed in Theorem 1.1, i.e., when the computation is over an arbitrary field and the arguments allowed to change-operations an infinite subset thereof. We also need this generalization to get the lower bound for the integer RAM. Note that we can without loss of generality assume that the field is algebraically closed, since, if it is not, we can just consider computation in its algebraic closure.

THEOREM 2.2. *Let k be an algebraically closed field. Let the polynomial function $f : k^n \mapsto k^m$ specialize quasi-injectively to some set X_1 of size l.*

Then, for any infinite subset $S \subseteq k$ it holds that any proposed history dependent algebraic computation tree solution for dynamic evaluation of f that is correct when arguments to change*-operations are restricted to be elements of S must have complexity at least $(n-l)/(2l+2m)$.*

Proof. This is essentially a repetition of the proof of Theorem 2.1. In the terminology of that proof, one must observe that when constructing the straight line program Q, we only need to know that the original dynamic solution works properly when arguments to change-operations are restricted to some sufficiently large finite subset $T \subset k$. By choosing $T \subset S$ the entire proof of Theorem 2.1 carries over. ■

2.1. Applications

In this section we show, using Theorem 2.2, the lower bounds that were claimed for the history dependent algebraic computation tree model in Theorem 1.1 of the Introduction.

Different matrices over a field represent different linear maps. This means **matrix–vector multiplication** specializes injectively to the n variables representing the vector part of the input and Theorem 2.2

gives us that any solution to dynamic **matrix–vector multiplication** in the history dependent algebraic computation tree model over a field with arguments of change-operations restricted to some infinite subset of the field has complexity $\Omega(n)$. Similarly, **polynomial evaluation** over an infinite field specializes injectively to its first input, yielding an $\Omega(n)$ lower bound for dynamic **polynomial evaluation**. Since matrix–vector multiplication is a specialization of matrix–matrix multiplication, an $\Omega(n)$ lower bound holds for dynamic **matrix multiplication**.

We may construct a dynamic solution for matrix multiplication from a dynamic solution for matrix adjoint or matrix inverse using the following fact,

$$\textbf{matrix adjoint}\begin{pmatrix} I & A & 0 \\ 0 & I & B \\ 0 & 0 & I \end{pmatrix} = \begin{pmatrix} I & A & 0 \\ 0 & I & B \\ 0 & 0 & I \end{pmatrix}^{-1} = \begin{pmatrix} I & -A & AB \\ 0 & I & -B \\ 0 & 0 & I \end{pmatrix},$$

where A, B are square matrices of dimension $n/3$ and I is the identity matrix of that dimension. Thus, the $\Omega(n)$ lower bound also holds for **matrix adjoint** and **matrix inverse**.

We may construct a dynamic solution for matrix adjoint from a dynamic solution for **determinant** (of the same matrix), when noting that changing the (ij)th entry in a matrix A by Δ changes the determinant by $\Delta \cdot (-1)^{i+j} \det A_{ij}$, where A_{ij} is the submatrix arising from deleting the ith row and jth column:

ALGORITHM 3 (**matrix adjoint** reduces to **determinant**).

matrix adjoint.change$_{ij}(v)$:
    $x_{ij} := v$;
    determinant.change$_{ij}(v)$;

matrix adjoint.query$_{ij}$:
    $z :=$ **determinant**.query;
    determinant.change$_{ji}(x_{ji} + 1)$;
    $w :=$ **determinant**.query;
    determinant.change$_{ji}(x_{ji})$;
    return$(w - z)$;

Thus, we also have an $\Omega(n)$ lower bound for **determinant**.

Next, we show the lower bound for convolution. We can specialize **convolution** to a function $g : k^{n+\sqrt{n}} \mapsto k^{\sqrt{n}}$ by setting $y_{\sqrt{n}} = y_{\sqrt{n}+1} = \cdots = y_{n-1} = 0$ and ignoring all outputs but $z_{\sqrt{n}-1}, z_{2\sqrt{n}-1}, \ldots, z_{n-1}$. Now g is computing a matrix vector product:

$$g\left(\begin{pmatrix} x_{\sqrt{n}-1} & x_{\sqrt{n}-2} & \cdots & x_0 \\ x_{2\sqrt{n}-1} & x_{2\sqrt{n}-2} & \cdots & x_{\sqrt{n}} \\ \vdots & & \ddots & \vdots \\ x_{n-1} & x_{n-2} & \cdots & x_{n-\sqrt{n}} \end{pmatrix}, \begin{pmatrix} y_0 \\ y_1 \\ \vdots \\ y_{\sqrt{n}-1} \end{pmatrix}\right) = \begin{pmatrix} z_{\sqrt{n}-1} \\ z_{2\sqrt{n}-1} \\ \vdots \\ z_{n-1} \end{pmatrix}.$$

Hence, we get the $\Omega(\sqrt{n})$ lower bound for **convolution** from the $\Omega(n)$ lower bound for **matrix–vector multiplication**.

For the **discriminant** function, we need to apply Theorem 2.2 again. **discriminant** specializes quasi-injectively to its first input: Let $\textbf{discriminant}_{\mathbf{a}} : k \mapsto k$ denote the function arising from substituting $\mathbf{a} \in k^{n-1}$ for the remaining inputs; i.e., $\textbf{discriminant}_{\mathbf{a}}(x) = D(\mathbf{a})(-1)^{n-1}\prod_{i=2}^{n}(x - a_i)^2$, where D denotes the discriminant function on only $n-1$ roots. Observe that if $\textbf{discriminant}_{\mathbf{a}}$ and $\textbf{discriminant}_{\mathbf{b}}$ are identical functions and $D(\mathbf{a}) \neq 0$, then the coordinates of $\mathbf{a}$ and $\mathbf{b}$ must be identical up to a permutation, and since there is only $(n-1)!$ distinct permutations on $n-1$ elements, then the function $F : k^{n-1} \mapsto (k \mapsto k)$ is quasi-injective, where $F(\mathbf{a}) = \textbf{discriminant}_{\mathbf{a}}$, and by Theorem 2.2 we have proved an $\Omega(n)$ lower bound for **discriminant**.

For the **symmetric** function, we also need to apply Theorem 2.2 again. Assume, for convenience, that n is a perfect square. Let X_1, Y_1 be the following subsets of inputs and outputs respectively: $X_1 = \{x_1, \ldots, x_{\sqrt{n}}\}$, $Y_1 = \{y_{\sqrt{n}}, y_{2\sqrt{n}}, \ldots, y_n\}$, and let $\pi_{Y_1} : k^n \mapsto k^{\sqrt{n}}$ be the projection that ignores

all outputs but those in Y_1. In fact, $\pi_{Y_1} \circ$ **symmetric** specializes quasi-injectively to the inputs in X_1. To see this, observe that if $\mathbf{a} \in k^{n-\sqrt{n}}$, $\mathbf{x} \in k^{\sqrt{n}}$, $\mathbf{y} = \mathbf{symmetric_a}(\mathbf{x})$ and σ_l is the lth elementary symmetric function (of all arities and $\sigma_0(\cdot) = 1$), then $y_{k\sqrt{n}} = \sum_{i=0}^{\sqrt{n}} \sigma_i(\mathbf{x}) \cdot \sigma_{k\sqrt{n}-i}(\mathbf{a})$. Since $\sigma_i(\mathbf{x})$ is a form of degree i, it follows (by Lemma 2.3) that $y_{k\sqrt{n}}$ as a function of $\mathbf{x} \in k^{\sqrt{n}}$ uniquely determines $\sigma_{k\sqrt{n}-i}(\mathbf{a})$ for $i = 0, \ldots, \sqrt{n}$. Consequently, for $\mathbf{a}, \mathbf{b} \in k^{n-\sqrt{n}}$, we have that $\pi_{Y_1} \circ \mathbf{symmetric_a} = \pi_{Y_1} \circ \mathbf{symmetric_b}$ if and only if $\mathbf{a}$ and $\mathbf{b}$ are identical up to a permutation of entries. By Theorem 2.2, we have an $\Omega(\sqrt{n})$ lower bound for **symmetric**.

2.2. Lower Bounds for Straight Line Programs over Finite Fields

In this section, we show our lower bounds for straight line programs over finite fields. We also show certain weak lower bounds when branching is allowed. Note that in a finite domain, we cannot hope for lower bounds in the history dependent algebraic computation tree model, since we may encode the entire input vector as part of the history, yielding a constant upper bound for every problem. The natural model to consider is history *in*dependent computation trees, with the allowed branching instructions being arbitrary predicates on two variables. In this model, Fredman [8] showed a lower bound of $\Omega(\log n / \log\log n)$ for the **prefix sum**-problem over $\mathbf{F}_2$. By reduction, one gets the same lower bound for **matrix–vector multiplication** and the related problems. We get a slightly better $\Omega(\log n)$ lower bound for the latter problems by the following theorem. On the other hand, we do not know any sub-linear upper bound for dynamic **matrix–vector multiplication** over a fixed finite field, even if branching is allowed. It is a very interesting open problem to get super-$\Omega(\log n)$ lower bounds for *any* explicit problem over $\boldsymbol{F}_2$ when branching is allowed.

THEOREM 2.3. *Let* $\mathbf{F}$ *be a finite field. Let the function* $f : \mathbf{F}^n \mapsto \mathbf{F}^m$ *specialize injectively to some set* X_1 *of size* l. *Then any straight line solution for dynamic evaluation of* f *over* $\mathbf{F}$ *has complexity at least* $(n-l)/(2l+2m)$. *Any history* in*dependent computation tree solution for dynamic evaluation of* f *over* $\mathbf{F}$ *has complexity at least* $\log((n-l)/(2l+2m))$.

Proof. The proof of Theorem 2.1 carries over, with the following adaptations (and simplifications):

First consider the case of straight line programs. We may take $Q = P$, since P is a straight line program that is defined for all possible arguments to change-operations. The use of Lemma 2.1 is replaced by a simple counting argument: when the function $g : \mathbf{F}^{n-l} \mapsto \mathbf{F}^{|V|}$ is injective and $\mathbf{F}$ is finite, we have that $|V| \geq n - l$ by the pigeon hole principle.

In the case of computation trees, we do not convert the solution to a straight line program. Rather, we let V be the set of variables appearing in the entire tree corresponding to P_2. Then, since the original trees are history independent, $|V| \leq 2(l+m)2^d$, yielding the desired lower bound. ■

2.3. Lower Bounds for the Integer RAM and the Generalized Real RAM

We first show how to use Theorem 2.2 to prove lower bounds in the integer RAM model. Since the integers are a subset of the complex numbers, Theorem 2.2 implies that the lower bounds hold in the history dependent algebraic computation tree model over the integers (with division disallowed). Now, if an integer RAM solution of a certain complexity exists, we can "fold out" the solution to a solution in the history dependent algebraic computation tree model (for details of such unfoldings, see, for instance, Paul and Simon [3, 20]). Unfortunately, in our setting, the unfolded solution may have higher complexity than the original, the problem being *indirect addressing*: An indirect addressing instruction has to be folded out into a chain of branching nodes, the exact number of nodes depending on the number of direct or indirect writes already performed by the system. However, if we inspect the proofs of Theorems 2.1 and 2.2, we see that the lower bound holds *even if branching instructions are completely free*, as long as the trees remain finite. Thus, the lower bounds we obtained for polynomial functions apply to the integer RAM as well.

To show the lower bound for the generalized real RAM, we have to replace the use of Lemma 2.1 with results of Ben-Amram and Galil [3] regarding the incompressibility of real numbers using almost continuous operations.

Let c be a positive integer. Let $\mathcal{F}_c$ be the set of functions $f : \mathbf{R}^c \mapsto \mathbf{R}$, for any $k, m > 0$, such that for some countable, closed set $C \subset \mathbf{R}^c$, f is continuous in $\mathbf{R}^c \setminus C$.

As explained above, we just have to generalize the lower bound to history dependent computation trees with the allowed computational operations being $\mathcal{F}_c$ and the allowed branching instruction being $<$. If the lower bound holds, even if branching is free (as long as the trees remain finite), the lower bound holds for the generalized real RAM.

Let $\mathcal{F}_c^*$ be the closure of $\mathcal{F}_c$ under function composition and aggregation (aggregation combines functions $f_1, f_2, \ldots, f_k : \mathbf{R}^m \mapsto \mathbf{R}$ to a vector valued function $f = (f_1, f_2, \ldots, f_k) : \mathbf{R}^m \mapsto \mathbf{R}^k$).

FACT 2.1 (Ben-Amram and Galil [3, Theorem 6]). *Let $f \in \mathcal{F}_c^*$. Then there is a nonempty open set O such that f is continuous in O.*

FACT 2.2 (Ben-Amram and Galil [3, Theorem 10]). *Let $f \in \mathcal{F}_c^*$, $f : \mathbf{R}^n \mapsto \mathbf{R}^m$ with $m < n$. Then f is not injective.*

THEOREM 2.4. *Given a polynomial function $f : \mathbf{R}^n \mapsto \mathbf{R}^m$ that specializes injectively to a set of variables of size l. Then, any system of history dependent $\mathcal{F}_c$-computation trees solving dynamic evaluation of f has complexity $\Omega((n-l)/(l+m))$.*

Proof. Suppose a solution with complexity d is given. As in the proof of Theorem 2.1, we let

$$P_1 : \mathrm{change}_{l+1}(z_1); \ldots; \mathrm{change}_n(z_{n-l})$$
$$P_2 : \mathrm{change}_1(x_1); \ldots; \mathrm{change}_l(x_l);\ y_1 := \mathrm{query}_1; \ldots; y_m := \mathrm{query}_m.$$

$P = P_1; P_2$ is now an $\mathcal{F}_c$-computation tree with input variables $(x_1, \ldots, x_l, z_1, \ldots, z_{n-l})$. The leaves of the tree define a partition of $\mathbf{R}^n$. We will show that one of the classes of this partition contains an open set. For this, we only have to show that if all elements of some open set S reach a branching vertex of the tree, we can find an open subset $S' \subseteq S$ so that all elements of S' take the same branch. Without loss of generality, we can assume that the branching vertex branches according to whether $g(x_1, \ldots, x_l, z_1, \ldots, z_{n-l}) > 0$, where g is an $\mathcal{F}_c$-function. Being open, S contains a subset homeomorphic to $\mathbf{R}^n$. This means that Fact 2.1 applies to functions restricted to S, so we can find a nonempty open subset $T \subseteq S$ so that g is continuous in T. Now, the set $U = \{\mathbf{x} \in T \mid g(\mathbf{x}) > 0\}$ is open. If it is empty, we let $S' = T$. If it is nonempty, we let $S' = U$. We have now established that we can find a leaf of the tree whose associated subset of $\mathbf{R}^n$ contains an open set. Let Q be the straight line program we get when we take the path from the root of the tree to this leaf and ignore all branching instructions. Split Q into $Q_1; Q_2$, where Q_1 corresponds to P_1 and Q_2 corresponds to P_2. Let V denote the set of memory variables read by the program Q_2. By assumption, $|V| \leq c(l+m)d$.

$Q_1; Q_2$ computes the same function as $P_1; P_2$ on an open subset S of $\mathbf{R}^n$. If we view S as a subset of $\mathbf{R}^{n-l} \times \mathbf{R}^l$, we can find an open set $S_1 \subset \mathbf{R}^{n-l}$ and an open set $S_2 \subset \mathbf{R}^l$ so that $S_1 \times S_2 \subseteq S$.

Let $\mathbf{v}$ denote the values of the variables V after the execution of Q_1 but before the execution of Q_2, and let $f_{\mathbf{v}}$ denote the function (from $X_1 = \{x_1, \ldots, x_l\} \in S_2$ to $Y = \{y_1, \ldots, y_m\}$) computed by the program Q_2.

Clearly, $\mathbf{v}$ is a function of $\mathbf{a} = (a_1, a_2, \ldots, a_l) \in S_1$. Denote this function by $g : S_1 \mapsto \mathbf{R}^{|V|}$, and observe that $g \in \mathcal{F}_c^*$. Similarly, $f_{\mathbf{v}}$ is a function of $\mathbf{v}$, since Q_2 only depends on $\mathbf{a}$ through the intermediate values $\mathbf{v}$. Denote this function by $h : \mathbf{R}^{|V|} \mapsto (S_2 \mapsto \mathbf{R}^m)$. As f is a system of polynomials, any function $h(y)$ is a polynomial function defined on an open set $S_2 \subset \mathbf{R}^l$. This extends in a unique way to a polynomial function on $\mathbf{R}^l$, so we can view h as a function $h : \mathbf{R}^{|V|} \mapsto (\mathbf{R}^l \mapsto \mathbf{R}^m)$. Using that f specializes injectively to X_1, we see that $F = h \circ g$ is injective, and hence g is injective as well. We can easily find an injective function g' in $\mathcal{F}_c^*$ mapping $\mathbf{R}^{n-l}$ to S_1, so $g \circ g'$ is an injective map from $\mathbf{R}^{n-l}$ to $\mathbf{R}^{|V|}$. By Fact 2.2, this is only possible if $|V| \geq n-l$.

Combining the two inequalities for V, we get $n - l \leq |V| \leq c(l+m)d$; i.e., $d = \Omega((n-l)/(l+m))$. ∎

Using the same reductions as previously, we have that any generalized real RAM solution for dynamic evaluation of any of the problems **matrix–vector multiplication**, **matrix multiplication**, **matrix adjoint**, **matrix inverse**, **determinant**, and **polynomial evaluation** has complexity $\Omega(n)$ per operation. Any solution for dynamic evaluation of **convolution** has complexity $\Omega(\sqrt{n})$ per operation.

To get a lower bound for **discriminant** we consider a weakening of the concept of specializing injectively. The weakening we need is somewhat different from the concept of quasi-injectivity, used in the algebraic case:

DEFINITION 2.2. Let $f : \mathbf{R}^n \mapsto \mathbf{R}^m$ be a system of polynomials. Let $X = \{x_1, \ldots, x_n\}$ be the set of inputs. Let $X_1 \subset X$ be of size l. f is said to specialize *weakly* injectively to X_1 if, for some open subset $S \subseteq \mathbf{R}^{n-l}$, the function $F : S \mapsto (\mathbf{R}^l \mapsto \mathbf{R}^m)$ is injective, where F maps $\mathbf{a} \in S$ into $f_{\mathbf{a}}$, the function arising from specializing f to the constant vector $\mathbf{a}$ on the input set $X \setminus X_1$.

It is easy to see that the proof of Theorem 2.4 goes through with "injectively" replaced with "weakly injectively."

We shall show that **discriminant** specializes weakly injectively to its first variable. Let $X_1 = \{x_1\}$ and $S \subseteq \mathbf{R}^{n-1}$ be the Cartesian product of $n-1$ disjoint intervals. Let $\mathbf{discriminant}_{\mathbf{a}} : \mathbf{R} \mapsto \mathbf{R}$ denote the function arising from substituting $\mathbf{a} \in S$ for the inputs in $X \setminus X_1 = \{x_2, \ldots, x_n\}$; i.e.,

$$\mathbf{discriminant}_{\mathbf{a}}(x) = D(\mathbf{a})(-1)^{n-1} \prod_{i=2}^{n} (x - a_i)^2,$$

where D denotes the discriminant function on only $n-1$ roots. Note that $D(\mathbf{a})$ is nonzero for all $\mathbf{a}$ in S. Observe that if $\mathbf{discriminant}_{\mathbf{a}}$ and $\mathbf{discriminant}_{\mathbf{b}}$ are identical functions then the coordinates of $\mathbf{a}$ and $\mathbf{b}$ must be identical up to a permutation, but by construction, this means that they are equal. We have shown that any generalized real RAM solution for dynamic evaluation of **discriminant** has complexity $\Omega(n)$ per operation.

A similar argument shows the $\Omega(\sqrt{n})$ lower bound for **symmetric** on the generalized real RAM.

3. LOWER BOUNDS FOR THE WORD RAM

We show a lower bound for dynamic **matrix–vector multiplication** on the word RAM. The word size of the RAM is denoted w; i.e., each register contains an integer between 0 and $2^w - 1$ (a word) which is also the range of possible input values and the address range of registers of the RAM. A solution to the problem should work no matter how w and n relate, as long as $w \geq \log n$, but we want the complexity bounds expressed as a function of n only. This fact is exploited heavily in the lower bound proof.

The technique used is the communication complexity technique of Miltersen *et al.* [19] and the proof is in fact a reduction from a variation of the *span*-problem from that paper. For an exposition of the communication complexity technique and this example in particular, we refer to the book of Kushilevitz and Nisan [16].

We present the lower bound proof as a series of reductions. First, assume, to the contrary, that the following holds.

- There is a solution to dynamic **matrix–vector multiplication** on the word RAM with worst case time $o(n)$ per operation.

In particular

- There is an algorithm M which maintains a representation of an $n \times n$ word matrix A so that matrix entries can be updated in time $t_1 = o(n)$ and, given an n-vector $\mathbf{x}$ of words, we can compute $A\mathbf{x}$ in time $t_2 = o(n^2)$.

Now we use perfect hashing to compress the representation (as previously done, for instance, in [18]) proving:

- There is a scheme for representing $n \times n$ word matrices so that a matrix can be stored in $s = o(n^3)$ words and so that, given an n-vector $\mathbf{x}$ of words, we can find $A\mathbf{x}$ by examining only $o(n^2)$ words of the representation of A.

To prove this, we need the following fact, due to Fredman *et al.* [6]. By a *w-dictionary*, we mean a subset $S \subseteq \{0, \ldots, 2^w - 1\}$ and a map $d : S \to \{0, \ldots, 2^w - 1\}$.

Fact 3.3. (Fredman, Komlós, and Szemerédi). There is a scheme for storing w-dictionaries (S, d) using $O(|S|)$ memory registers, each containing w bits, so that for each j, the query "Is j in S, and if so, what is $d(j)$?" can be answered using $O(1)$ register probes.

Now let A be an $n \times n$ word matrix to be stored. By performing n^2 change operations of algorithm M, starting from the initial state of M, we make the algorithm hold matrix A. Let s_0 be the initial memory image of M and let s_A be the memory image after the change operations. We let the representation of A be a Fredman–Komlós–Szemerédi dictionary containing (S, d) where S is the set of memory locations which have different content in s_0 and s_A and $d(i)$, for $i \in S$, is the content of memory cell i in s_A. Note that $|S| \leq t_1 n^2$, i.e., $|S| = o(n^3)$, and hence the size of our structure is also $o(n^3)$. We now show that with this representation, given an n-vector $\mathbf{x}$ of words, we can compute $A\mathbf{x}$ in time $o(n^2)$. If we had access to the memory image s_A, do this by the property of algorithm M. However, instead of s_A, we only have the dictionary representing the difference between s_0 and s_A. To simulate computation on the memory image s_A in these circumstances we do the following: Each time we want to write the value d in a memory register a, we make a private note that the new content of cell a is d. If we want to read a cell a, we first see if this cell appears in our private notes. If it does not, we look it up in the dictionary. If it does not appear there, we know that its content is the same as it was in s_0. Each lookup requires only a constant number of probes. Thus, the number of probes required is $o(n^2)$, as desired.

Now consider the following communication game G_1 between two players, Alice and Bob. Bob gets an $n \times n$ matrix A of words and Alice gets an n-vector $\mathbf{x}$ of words. The object of the game is for Alice to obtain the value of $A\mathbf{x}$ using as few bits of communication as possible. Bob does not need to obtain this information. Using the relationship between static data structures and communication protocols (for instance, [16, Lemma 9.6, p. 116]) on the scheme above, we arrive at the following communication protocol.

- There is a protocol for G_1 where Alice sends $O(t_2 \log s) = o(n^2 \log n)$ bits and Bob sends $O(t_2 w) = o(n^2 w)$ bits.

Note that the above protocol works no matter how w and n relate, as this was the case for the original RAM algorithm.

Given w, let p be the smallest prime between 2^{w-1} and 2^w. Now consider the following communication game G_2: Bob gets n vectors $\mathbf{v}_1, \mathbf{v}_2, \ldots, \mathbf{v}_n$ over $\mathbf{F}_p$ (where $\mathbf{F}_p$ is the finite field with p elements), Alice gets a single vector $\mathbf{x}$ over $\mathbf{F}_p$ and they must determine if $\mathbf{x}$ is in the span of $\mathbf{v}_1, \mathbf{v}_2, \ldots, \mathbf{v}_n$. We can derive a protocol for G_2 from a protocol for G_1 in the following way: Bob picks an $n \times n$ matrix A over $\mathbf{F}_p$ so that the kernel of A is exactly the span of $\mathbf{v}_1, \mathbf{v}_2, \ldots, \mathbf{v}_n$. They now identify $\mathbf{F}_p$ with $\{0, \ldots, p-1\}$ in the natural way and run the G_1 protocol on A and $\mathbf{x}$. Alice now knows $A\mathbf{x}$ and can check if it is 0 modulo p and tell Bob if it is. Thus we have:

- There is a protocol for G_2 where Alice sends $o(n^2 \log n)$ bits and Bob sends $o(n^2 w)$ bits.

The following lemma now gives us a contradiction, if we put $w = \Omega(n \log n)$, as we are allowed to do. The same lemma was shown in [19] for the case $p = 2$. The proof here is an immediate generalization.

LEMMA 3.1. *In any protocol for G_2, either Alice sends $\Omega(nw)$ bits or Bob sends $\Omega(n^2 w)$ bits.*

Proof. For the proof we assume, without loss of generality, that Bob is given exactly $n/2$ linearly independent vectors.

Consider the communication matrix M of G_2; i.e., M has a row for every possible input of Alice (i.e., vectors $\mathbf{x}$) and a column for every possible input of Bob (i.e., sets of vectors V), and $M_{\mathbf{x},V} = 1$ if and only if $\mathbf{x}$ is in the span of V.

A 0-1 matrix M is called (u, v)-rich if at least v columns contain at least u 1-entries. Miltersen *et al.* [19] showed that if a communication problem has a (u, v)-rich communication matrix and a protocol where Alice sends a bits and Bob sends b bits, then M contains a submatrix of dimensions at least $u/2^{a+2} \times v/2^{a+b+2}$ containing only 1-entries.

Now, with $p = \Theta(2^w)$, and, assuming to the contrary that $a = o(nw)$ and $b = o(n^2 w)$, we see that it suffices to show that

1. M is $(p^{n/2}, p^{n^2/4})$-rich, and
2. M does not contain a 1-monochromatic submatrix of dimensions $p^{n/3} \times p^{n^2/6}$.

For 1, notice that every subspace of $\mathbf{F}_p^n$ of dimension exactly $n/2$ contains exactly $p^{n/2}$ vectors and that there are more than $p^{n^2/4}$ subspaces of dimension $n/2$. To see this, we count the number of ways of choosing a basis for such a space (i.e., to choose $n/2$ independent vectors). There are $p^n - 1$ possibilities of choosing the first basis element (different from $\vec{0}$), $p^n - p$ of choosing the second, $p^n - p^2$ of choosing the third etc. Also note that each basis is chosen this way $(n/2)!$ times. Hence the number of bases is $\prod_{i=0}^{n/2-1}(p^n - p^i)/(n/2)!$. Now, each subspace has a lot of bases. By a similar argument, their number is $\prod_{i=0}^{n/2-1}(p^{n/2} - p^i)/(n/2)!$. Hence the total number of subspaces is:

$$\frac{\prod_{i=0}^{n/2-1}(p^n - p^i)}{\prod_{i=0}^{n/2-1}(p^{n/2} - p^i)} = \prod_{i=0}^{n/2-1} \frac{p^n - p^i}{p^{n/2} - p^i} \geq \prod_{i=0}^{n/2-1} p^{n/2} = p^{n^2/4}.$$

For 2, consider a 1-rectangle with at least $p^{n/3}$ rows. Note that any $p^{n/3}$ vectors span a subspace of $\mathbf{F}_p^n$ of dimension at least $n/3$ and that, by a similar argument to the one presented above, the number of subspaces of dimension $n/2$ that contain a given subspace of dimension $n/3$ is at most

$$\frac{\prod_{i=0}^{n/6-1}(p^n - p^{n/3+i})}{\prod_{i=0}^{n/6-1}(p^{n/2} - p^{n/3+i})} = \prod_{i=0}^{n/6-1} \frac{p^n - p^{n/3+i}}{p^{n/2} - p^{n/3+i}} < \prod_{i=0}^{n/6-1} p^n = p^{n^2/6},$$

as needed. ■

Using the same reductions as previously, we have shown that any solution to dynamic **matrix–vector multiplication** and **matrix multiplication** on the word RAM has complexity $\Omega(n)$. Any solution to dynamic **convolution** has complexity $\Omega(\sqrt{n})$.

4. LOWER BOUNDS BASED ON SUPERCONCENTRATORS

For the purposes of our paper, we shall use the following definition of a superconcentrator of depth 2. The equivalence of this definition to the standard definition is due to Meshulam [17].

DEFINITION 4.1. An n-superconcentrator of depth 2 is a graph G with nodes $X \cup V \cup Y$, where X, V, and Y are disjoint, $|X| = |Y| = n$, and with edges $E \subseteq (X \times V) \cup (V \times Y)$ such that for any l, for any $X_1 \subseteq X$ and for any $Y_1 \subseteq Y$ with $|X_1| = |Y_1| = l$, we have $|N(X_1) \cap N(Y_1)| \geq l$, where $N(X_1)$, $N(Y_1) \subseteq V$ denote the neighbors to X_1, Y_1.

Fact 4.4 (Radhakrishnan and Ta-Shma [21]). The number of edges in an n-superconcentrator of depth 2 is at least $\Omega(n \log^2 n / \log\log n)$.

DEFINITION 4.2. Let k be an algebraically closed field. Let $f : k^n \mapsto k^n$ be a function. Let $X = \{x_1, \ldots, x_n\}$ be the set of inputs, and let $Y = \{y_1, \ldots, y_n\}$ be the set of outputs.

f is said to be super-injective, when for every l, for every $X_1 \subseteq X$, and for every $Y_1 \subseteq Y$ satisfying that $|X_1| = |Y_1| = l$ there is $\mathbf{a} \in k^{n-l}$ such that $f_{\mathbf{a}} : k^l \mapsto k^l$ is injective, where $f_{\mathbf{a}}$ denotes the function arising from specializing f to the constants $\mathbf{a}$ on the inputs $X \setminus X_1$ and ignoring all outputs in $Y \setminus Y_1$.

LEMMA 4.1. *Let k be an algebraically closed field. Let $f : k^n \mapsto k^n$ be a super-injective polynomial function. From any family of straight line programs for dynamic evaluation of f and of complexity d, one may construct an n-superconcentrator of depth 2 and with at most $3dn$ edges.*

Proof. From the dynamic solution for f, define a graph G as follows. The nodes of G are $X \cup V \cup Y$, where V is the variables used in the dynamic solution for f; i.e., we may assume that $V = \{v_1, \ldots, v_m\}$, where $m \leq 2dn$. The set of edges of G is $E \subseteq (X \times V) \cup (V \times Y)$ and $(x_i, v) \in E$, if the program for change_i writes the variable v. Similarly, $(v, y_j) \in E$, if the program for query_j reads the variable v. Clearly, $|E| \leq 3dn$. We shall argue that G is a superconcentrator.

Let l be given, and let $X_1 \subseteq X$, $Y_1 \subseteq Y$ be given such that $|X_1| = |Y_1| = l$. Let $V_1 = N(X_1) \cap N(Y_1)$. We need to argue that $|V_1| \geq l$. (After permutation of indices) we may assume that $X_1 = \{x_1, \ldots, x_l\}$ and $Y_1 = \{y_1, \ldots, y_l\}$. Use the super-injectivity of f to choose $\mathbf{a} \in k^{n-l}$ such that $f_{\mathbf{a}} : k^l \mapsto k^l$

is injective, where $f_{\mathbf{a}}$ denotes the function arising from specializing the inputs $(x_{l+1}, \ldots, x_n)$ to the constants $\mathbf{a} = (a_1, \ldots, a_{n-l})$ and ignoring all the outputs $(y_{l+1}, \ldots, y_n)$.

From the dynamic solution for f, construct an off-line solution $P = P_1; P_2; P_3$ for $f_{\mathbf{a}}$ as follows

$$P_1 : \mathrm{change}_{l+1}(a_1); \ldots; \mathrm{change}_n(a_{n-l})$$

$$P_2 : \mathrm{change}_1(x_1); \ldots; \mathrm{change}_l(x_l)$$

$$P_3 : y_1 := \mathrm{query}_1; \ldots; y_l := \mathrm{query}_l.$$

Let $\mathbf{v}_1$ denote the values of the variables V_1 after the execution of P_2 but before the execution of P_3. Clearly, for fixed $\mathbf{a}$, $\mathbf{v}_1$ is a rational function of $(x_1, \ldots, x_l)$. Denote this rational function by $g : k^l \mapsto k^{|V_1|}$. Similarly, for fixed $\mathbf{a}$, $(y_1, \ldots, y_l)$ is a rational function of $\mathbf{v}_1$, since the output only depends on the input through the intermediate values $\mathbf{v}_1$. Denote this rational function by $h : k^{|V_1|} \mapsto k^l$. We see that $f_{\mathbf{a}} = h \circ g$. Since $f_{\mathbf{a}}$ is injective, so must also g be injective, and by Lemma 2.1 this is only possible if $|V_1| \geq l$. ■

Lemma 4.1 and Fact 4.4 together imply the following theorem.

THEOREM 4.1. *Let k be an algebraically closed field. Let $f : k^n \mapsto k^n$ be a super-injective polynomial function. Any family of straight line programs for dynamic evaluation of f has complexity $\Omega(\log^2 n / \log\log n)$.*

4.1. Lower Bound for Discrete Fourier Transform

It is obvious that a linear map is super-injective if and only if all minors of the corresponding matrix are nonzero. Thus, by Theorem 4.1, to show the $\Omega((\log n)^2/\log\log n)$ lower bound for dynamic **dft** claimed in Theorem 1.2 of the introduction, we need to show that this is the case for a large $(n^{\Omega(1)} \times n^{\Omega(1)})$ submatrix of the Fourier transform matrix. The following lemma accomplishes this.

LEMMA 4.2. *Let k be an algebraically closed field of characteristic 0, let $\omega \in k$ be a primitive nth root of unity, and let $F = (a_{ij})$ be the $n \times n$ discrete Fourier transform matrix with $a_{ij} = \omega^{ij}$, $i, j \in \{0, \ldots, n-1\}$. Then F contains an $l \times l$ submatrix B for some $l = \Omega(\sqrt[3]{n/\log\log n})$ such that all minors of B are nonzero.*

Proof. Let $l = \lfloor \sqrt[3]{\phi(n)} \rfloor$, where $\phi(n)$ denotes the Euler phi function, which is also the number of distinct primitive nth roots of unity. It is known that

$$\liminf_{n\to\infty} \phi(n)\frac{\ln\ln n}{n} = e^{-\gamma} \approx 0.56$$

(see Hardy and Wright [14, p. 267, Theorem 328]), so $l = \Omega(\sqrt[3]{n/\log\log n})$ as required.

Let z be a variable and let $C(z)$ be the $l \times l$ matrix with the ijth entry being $c_{ij} = z^{ij}$, $i, j \in \{0, \ldots, n-1\}$. Let $B = C(\omega)$ and note that B occurs as the $l \times l$ submatrix in the upper left corner of F.

We show that all minors of B are nonzero. Clearly, each minor of $C(z)$ is a polynomial in z with integer coefficients, and we will later show that no minor of $C(z)$ is the zero-polynomial. Therefore, each minor in $C(z)$ is a nonzero polynomial of degree strictly less than $l^3 \leq \phi(n)$ (assuming that $l \geq 2$). This implies that the minors of $B = C(\omega)$ are nonzero. To see this, observe that ω is a root of the nth cyclotomic polynomial which has degree $\phi(n)$ and is irreducible over the field $\mathbf{Q}$ (see Hungerford [15, p. 299, Proposition 8.3]). Therefore ω is not root of any polynomial with integer coefficients and of degree strictly smaller than $\phi(n)$, as k has characteristic 0.

We now show that no minor in the matrix $C(z)$ is the zero-polynomial. Let an $m \times m$ minor D in $C(z)$ be given by row-indices $i_1 < \cdots < i_m$ and column indices $j_1 < \cdots < j_m$. By Lemma 4.3, $D = z^{i_1 j_1 + \cdots + i_m j_m} + p(z)$, where $p(z)$ is either the zero-polynomial or has degree strictly less than $i_1 j_1 + \cdots + i_m j_m$. ■

LEMMA 4.3. *Let two sets of m positive integers each be given, namely I containing $i_1 < \cdots < i_m$ and J containing $j_1 < \cdots < j_m$. For any permutation σ of $\{1, \ldots, m\}$, let $S_\sigma = i_1 j_{\sigma(1)} + \cdots + i_m j_{\sigma(m)}$. Then $S_1 > S_\sigma$ for $\sigma \neq 1$, where 1 denotes the identity permutation.*

Proof. Let σ be a permutation on $\{1, \ldots, l\}$ such that $\sigma \neq 1$. We will argue that by changing σ slightly, we can get a new permutation τ (possibly with $\tau = 1$) such that $S_\tau > S_\sigma$, which suffices to prove the lemma.

Since $\sigma \neq 1$, we can find $a < b$ such that $\sigma(a) > \sigma(b)$. Define τ to be identical to σ except that $\tau(a) = \sigma(b)$ and $\tau(b) = \sigma(a)$. This implies that $S_\tau = S_\sigma - i_a j_{\sigma(a)} - i_b j_{\sigma(b)} + i_a j_{\tau(a)} + i_b j_{\tau(b)} = S_\sigma - i_a j_{\sigma(a)} - i_b j_{\sigma(b)} + i_a j_{\sigma(b)} + i_b j_{\sigma(a)} = S_\sigma + (i_b - i_a)(j_{\sigma(a)} - j_{\sigma(b)}) > S_\sigma$. ■

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